## 0093 (Friday): RAPID: Realtime Approximate Ink Display

A quick introduction to a compositor-driven approach to input latency reduction. Discuss the idea of introducing an "inking" protocol that uses compositor tricks to cover over application and network latency.

## **Code of Conduct**

Yes

## GSoC, EVoC or Outreachy

No

**Presenter:** GERECKE, Jason (Wacom) **Session Classification:** Lightning talks

Track Classification: Lightning Talk