

# Coccinelle

Julia Lawall (Inria/Irill/LIP6)

<http://coccinelle.lip6.fr>

<http://btrlinux.inria.fr>

August 19, 2015

# Goal

Help developers scan and transform a large legacy C code base.

Applications:

- Bug finding
  - A developer finds a bug in one part of the code and wants to see if it occurs elsewhere.
- Bug fixing
  - Modifying the code by hand can leave it in worse shape than it started out.
- Code modernization
  - Improved API functions are often introduced, but not always pervasively used.
- Code metrics
  - How many times is function XXX used outside a probe function?

# Coccinelle

Find once, fix everywhere.

## Approach:

- Static analysis to find patterns in C code.
- Automatic transformation to fix bugs.
- User scriptable, based on patch notation  
(semantic patches).
- <http://coccinelle.lip6.fr/>,  
<http://btrlinux.inria.fr/>

# Coccinelle

Find once, fix everywhere.

## Approach:

- Static analysis to find patterns in C code.
- Automatic transformation to fix bugs.
- User scriptable, based on patch notation  
(semantic patches).
- <http://coccinelle.lip6.fr/>,  
<http://btrlinux.inria.fr/>

Goal: Be accessible to C code developers.

## Bug: !x&y

Author: Al Viro <viro@ZenIV.linux.org.uk>

wmi: (!x & y) strikes again

```
diff --git a/drivers/acpi/wmi.c b/drivers/acpi/wmi.c
@@ -247,7 +247,7 @@
    block = &wblock->gblock;
    handle = wblock->handle;

- if (!block->flags & ACPI_WMI_METHOD)
+ if (!(block->flags & ACPI_WMI_METHOD))
    return AE_BAD_DATA;

if (block->instance_count < instance)
```

## How to automate this change?

- For any !E & C
  - where E is any expression, and
  - where C is any constant,
- Add parentheses around E & C

# Finding and fixing !x&y bugs using Coccinelle

```
@@  
expression E;  
constant C;  
@@
```

```
- !E & C  
+ !(E & C)
```

- E is an arbitrary expression.
- C is an arbitrary constant.

# Example

Original code:

```
if (!state->card->  
    ac97_status & CENTER_LFE_ON)  
    val &= ~DSP_BIND_CENTER_LFE;
```

Semantic patch:

```
@@ expression E; constant C; @@  
- !E & C  
+ !(E & C)
```

Generated code:

```
if (!(state->card->ac97_status & CENTER_LFE_ON))  
    val &= ~DSP_BIND_CENTER_LFE;
```

## API-specific issues

Dangerous code:

```
static int wp384_final(struct shash_desc *desc, u8 *out)
{
    u8 D[64];

    wp512_final(desc, D);
    memcpy (out, D, WP384_DIGEST_SIZE);
    memset (D, 0, WP512_DIGEST_SIZE);

    return 0;
}
```

## API-specific issues

Dangerous code:

```
static int wp384_final(struct shash_desc *desc, u8 *out)
{
    u8 D[64];

    wp512_final(desc, D);
    memcpy (out, D, WP384_DIGEST_SIZE);
    memset (D, 0, WP512_DIGEST_SIZE);

    return 0;
}
```

The compiler can optimize away the call to `memset`.

# Solution

```
void memzero_explicit(void *s, size_t count)
{
    memset(s, 0, count);
    OPTIMIZER_HIDE_VAR(s);
}
```

Want to use this if **and only if** needed.

## Automating the introduction of memzero\_explicit

```
- memset(x,0,ct)
+ memzero_explicit(x,ct)
```

## Automating the introduction of memzero\_explicit

@@

```
identifier x;  
expression ct;
```

@@

```
- memset(x,0,ct)  
+ memzero_explicit(x,ct)
```

## Automating the introduction of memzero\_explicit

@@

```
identifier x;  
expression ct;
```

@@

```
- memset(x,0,ct)  
+ memzero_explicit(x,ct)  
... when != x
```

## Automating the introduction of memzero\_explicit

@@

```
identifier x;  
expression ct;  
type T;
```

@@

```
T x[...];  
... when any
```

```
- memset(x,0,ct)  
+ memzero_explicit(x,ct)  
... when != x
```

## Automating the introduction of memzero\_explicit

```
@@  
identifier x;  
expression ct;  
type T;  
@@  
  
T x[...];  
... when any  
    when exists  
- memset(x,0,ct)  
+ memzero_explicit(x,ct)  
... when != x
```

## A good result

```
static int wp384_final(struct shash_desc *desc, u8 *out)
{
    u8 D[64];

    wp512_final(desc, D);
    memcpy (out, D, WP384_DIGEST_SIZE);
-    memset (D, 0, WP512_DIGEST_SIZE);
+    memzero_explicit(D, WP512_DIGEST_SIZE);
    return 0;
}
```

## A false positive

```
struct mgmt_ev_device_found *ev;
char buf[sizeof(*ev) + HCI_MAX_NAME_LENGTH + 2];
u16 eir_len;

ev = (struct mgmt_ev_device_found *) buf;
memset(buf, 0, sizeof(buf));
bacpy(&ev->addr.bdaddr, bdaddr);
ev->addr.type = link_to_bdaddr(link_type, addr_type);
ev->rssi = rss;
```

## A false positive

```
struct mgmt_ev_device_found *ev;
char buf[sizeof(*ev) + HCI_MAX_NAME_LENGTH + 2];
u16 eir_len;

ev = (struct mgmt_ev_device_found *) buf;
memset(buf, 0, sizeof(buf));
bacpy(&ev->addr.bdaddr, bdaddr);
ev->addr.type = link_to_bdaddr(link_type, addr_type);
ev->rssi = rss;
```

## A false positive

```
struct mgmt_ev_device_found *ev;
char buf[sizeof(*ev) + HCI_MAX_NAME_LENGTH + 2];
u16 eir_len;

ev = (struct mgmt_ev_device_found *) buf;
memset(buf, 0, sizeof(buf));
bacpy(&ev->addr.bdaddr, bdaddr);
ev->addr.type = link_to_bdaddr(link_type, addr_type);
ev->rssi = rss;
```

## Refining the semantic patch

```
@@  
identifier x;  
type T,T1;  
expression e,ct;  
@@  
  
T x[...];  
... when any  
    when exists  
        when != e = (T1)x  
        when != e = (T1)&x[0]  
- memset(x,0,ct)  
+ memzero_explicit(x,ct)  
... when != x
```

## Refining the semantic patch

```
@@  
identifier x;  
type T,T1;  
expression e,ct;  
@@  
  
T x[...];  
... when any  
    when exists  
    when != e = (T1)x  
    when != e = (T1)&x[0]  
- memset(x,0,ct)  
+ memzero_explicit(x,ct)  
... when != x
```

Around 30 uses in recent versions of Linux

## A new feature: Coccinelle 1.0.2

Obtaining the statement that contains an expression:

```
@r@
expression e1, e2; identifier f; position p; statement S;
@@
f(...,e1 = e2,...)@S@p

@@
expression r.e1, r.e2; statement S; position r.p;
@@
++ e1=e2;
    S@p

@@
expression r.e1,r.e2; identifier r.f;
@@
    f(...,
        e1
- = e2
        ,...)
```

## Some examples

drivers/gpu/drm/i915/intel\_lrc.c:

```
- return wa_ctx_end(wa_ctx, *offset = index, 1);
+ *offset = index;
+ return wa_ctx_end(wa_ctx, *offset, 1);
```

drivers/ide/qd65xx.c:

```
- if (timings[index] != QD_TIMING(drive))
-   outb(timings[index] = QD_TIMING(drive), QD_TIMREG(drive));
+ if (timings[index] != QD_TIMING(drive)) {
+   timings[index] = QD_TIMING(drive);
+   outb(timings[index], QD_TIMREG(drive));
+ }
```

# A future feature?

Matching simultaneous patterns:

```
Or@  
expression e1,e2;  
identifier f;  
position p;  
statement S;  
@@  
  
(  
++ e1=e2;  
S@p  
&  
f(...,e1  
-          = e2  
, ...)@S@p  
)
```

# Conclusion

## Coccinelle:

- Code-like matching and transformation language.
- Flexibility via a small set of features (dots, disjunction, etc.)
- Interface with python and ocaml.
- False positives possible, but can be controlled, by adjusting the rules or manual intervention.

## Status:

- 3283 Linux kernel patches mention Coccinelle
- 53 semantic patches in the Linux kernel source tree
- Many examples at [coccinellery.org](http://coccinellery.org)
- Other resources at [coccinelle.lip6.fr](http://coccinelle.lip6.fr), [btrlinux.inria.fr](http://btrlinux.inria.fr)